In this paper, we propose a novel federated learning (FL) framework for wireless Internet of Medical Things (IoMT) based healthcare systems, where multiple mobile clients and one edge server (ES) collaboratively train a shared model on long-tail data through wireless channels. However, the presence of long-tailed data in this system may introduce a biased global model which fails to handle the tail classes. Additionally, the occurrence of severe fading in wireless channels may prevent mobile clients from successfully uploading local models to the ES, thereby excluding them from participating in the model aggregation. These situations adversely affect the performance of FL. To overcome these challenges, we propose a novel scoring aided FL framework that uses a scoring-based sampling strategy to select mobile clients with more tailed data and better transmission conditions to upload their local models. Specifically, we leverage the logits to explore the data distribution among local clients and propose a logits based scoring client selection method to alleviate the impact of long-tailed data. Moreover, we address the impact of severe fading by incorporating the channel state information (CSI) and data rate of clients into the logits based scoring and proposing a novel logits and model upload rate based client selection method. Experimental results demonstrate the effectiveness of our proposed framework. In particular, compared to the conventional FedAvg, the proposed framework can achieve accuracy gains ranging from 4.44% to 28.36% on the CIFAR-10-LT dataset with an imbalance factor (IF) of 50.

Index Terms—FL, long-tailed data, IoMT, healthcare system, wireless transmission, severe fading.

I. INTRODUCTION

In recent years, artificial intelligence (AI) has been widely applied in many Internet of Things (IoT) networks, where some intelligent algorithms should be employed to train a deep model to help make decisions for the system’s operation. A typical application of IoT networks is the Internet of Medical Things (IoMT) based healthcare systems, where deep learning models are trained for automatic diagnosis [1], especially during COVID-19. In the IoMT networks, the medical clients have to transmit a large amount of data to the server for training a global model. As most of the medical content is private, it should be strictly restricted to access and use these data directly. In this case, machine learning may not reach its full potential and fail to learn a high-performance model. To tackle this issue, federated learning (FL), a new distributed learning paradigm, has been proposed, where the clients and server can collaboratively train a shared model through exchanging local models without sharing the raw data, which effectively avoids privacy disclosure [2]–[4]. However, although FL has advantages in privacy protection, it still has some challenges, detailed as follows.

One critical challenge in the FL training is the inhomogeneous data distribution of clients, which affects the FL training performance significantly. In practical scenarios, the occurrence of long-tailed data distribution is commonly observed. For instance, the home video industry’s revenues across products and the sales of “infinite-inventory” retailers like Amazon follow long-tail distributions [5], [6]. As shown in Fig. 1, in the long-tailed dataset, the number of data samples on the head class is larger than that on the tail class. Although the tail class contains fewer number of data, it has a significant impact on the system training performance and test accuracy. Failure to exploit such extremely imbalanced long-tailed data characteristic will cause the training model perform poorly on the tail class [7]–[12]. The impact of long-tailed data on the deep learning models was initially studied in [13], where an
unbiased extension was proposed to the softmax function and meta learning was combined to estimate the optimal sampling rate of each class on the long-tailed dataset to improve the class re-balancing. In addition, the authors in [14] used the mean classification score to evaluate the training performance on each class, and obtained a performance improvement on the long-tailed data through adjusting the decision boundary and oversampling. Due to privacy protection, the user datas in FL are often invisible, which makes the aforementioned methods inapplicable. So far, the impact of the long-tailed data on FL has been seldom studied. In this direction, the work in [12] gave a comprehensive overview on the federated long-tailed learning, and discussed the experimental setting for the long-tailed data on FL. In addition, the authors in [15] used the knowledge distillation method and introduced extra neural networks to balance the knowledge in models and logits to improve the performance of FL on the long-tailed data, at the cost of increased resource consumption.

Besides the above challenge from the long-tailed data, wireless transmission is another challenge on the FL training in the IoMT based healthcare systems. Specifically, the clients and server in IoMT communicate with each other through wireless transmission which may experience severe fading, significantly affecting the transmission of the local models. When the clients fail to upload the local models within a latency threshold due to severe fading, they cannot participate into the FL aggregation, causing a poor FL training performance. To solve this problem, researchers have investigated the impact of limited communication resources of clients on the FL training, and proposed several resource allocation strategies to accelerate the model upload [16], [17]. In addition, relaying can be used to enhance the transmission quality of local models, which is helpful for the FL training performance [18]. Although the aforementioned works have investigated the impact of severe fading on FL performance, there has been little study on the impact of long-tailed data on FL in practical severe fadings, which motivates the work in this paper.

In this paper, by taking into account the joint impact of long-tailed data and severe fading on the FL training, we propose a novel FL framework based on scoring, where the ES selects the clients with more tailed data and better transmission conditions to upload their local models. Specifically, the proposed method employs the output logits and transmission rate to evaluate the scores for clients.

• We propose a novel FL framework for IoMT based healthcare systems, where the joint impact of long-tailed data and severe fading is taken into account.
• We devise a novel scoring method based on the output logits, which can help select the clients with more tailed data samples to participate in the aggregation to alleviate the impact of long-tailed data in the FL training, and meanwhile protect the data privacy.
• In the FL, by taking the upload latency into account in practical severe fading, we further jointly exploit the output logits and transmission rate to evaluate the scores for clients.
• We conduct experiments on the long-tailed dataset under a given latency threshold. The experiment results show the advantage of our proposed methods in addressing the impact of long-tailed data and severe fading on FL.

II. SYSTEM MODEL

Fig. 2 shows a federated learning network deployed in a wireless network, where an edge server (ES) and M mobile clients denoted by $U = \{U_m | 1 \leq m \leq M\}$ cooperatively train a shared model on a long-tailed dataset $D$, and the clients upload local models to ES through wireless fading channels $h_m$. Specifically, the global dataset $D$ with $C$ classes denoted by $C = \{c | 1 \leq c \leq C\}$ follows a long-tail distribution, and we use $n_c$ to denote the number of data samples on class $c$ and sort the class index $c$ in descending order of the number of data samples, i.e., we have $n_c > n_{c'}$, if $c < c'$. The long-tailed dataset $D$ is non-independent and identically distributed (non-IID) among $M$ clients, where $D = \bigcup_{m=1}^{M} D_m$ and $D_m$ denotes the local dataset of client $U_m$.

In the considered federated learning network, at communication round $r$, ES firstly broadcasts the global model $w^{r-1}_g$ to all clients through downlink channels. Then, from the global model $w^{r-1}_g$, client $U_m$ performs local training on $D_m$ and updates its local model as

$$w^r_m = w^{r-1}_g - \eta F_{loss}(w^{r-1}_g; D_m),$$  

where $w^r_m$ denotes the updated model parameters of client $U_m$, $\eta$ and $F_{loss}$ are the learning rate and loss function of local training, and $\nabla$ represents the gradient operation.

After the local update, clients need to upload their models to ES. However, due to limited transmission resources in practice, only $K$ clients can be selected from $U$ to upload their models. The transmission rate of the selected client $U_m$ is $R_m$ [19]–[21]

$$R_m = W \log_2 \left(1 + \frac{P|h_m|^2}{\sigma^2}\right),$$

where $W$ is the wireless bandwidth, $P$ is the transmit power, $|h_m|^2$ is the channel gain of the wireless channel from client
$U_m$ to ES, and $\sigma^2$ is the variance of additive white Gaussian noise (AWGN). Note that to obtain the value of $R_m$, the client $U_m$ sends some pilot signals to the server before uploading models. Then, the server estimates the channel parameters $h_m$ based on the received signal and pilot signals and calculates the value of $R_m$ by the Shannon formula. The details of this procedure of estimating channels and data rate $R_m$ can be found in the literature, such as the works in [22]–[25].

From (2), the transmission latency of client $U_m$ uploading its local model is

$$T_m = \frac{\zeta}{R_m},$$

(3)

where $\zeta$ is the size of the local model parameter. Note that the randomness of $h_m$ directly impacts the transmission rate $R_m$, leading to the variation in $T_m$, and hence affects whether the clients can upload models to ES in time and participate in the aggregation or not.

For synchronized federated learning, a latency threshold should be set for model upload. Specifically, the latency threshold $\gamma_t$ is set for the transmission latency of clients. Therefore, ES aggregates the received local models and updates the global model as

$$w_g^r = \frac{1}{\sum_{i=1}^{K} I(T_m \leq \gamma_t)} \sum_{i=1}^{K} w_i^r \cdot I(T_m \leq \gamma_t),$$

(4)

where $I(\cdot)$ is a indicating function which returns 1 if the condition holds or 0 otherwise. Note that the indicating function returns 1 when the transmission latency $T_m$ of the client $U_m$ does not exceed the latency threshold $\gamma_t$. Therefore, the aggregation function in (4) shows that, under the impact of severe fading, only the clients who upload local models to ES on time can successfully participate into the aggregation.

Note that there are two critical challenges in the system design of the considered federated learning networks. One critical challenge is the data imbalance caused by long-tailed and non-iid data distribution among mobile clients, which will lead to a biased global model and low prediction accuracy on the tail classes. The other challenge is the impact of severe fading, which may cause the failure of model upload and accordingly deteriorate the FL training performance. More importantly, these two challenges have a joint impact on the FL training, where the failure upload caused by the severe fading may increase the bias caused by the long-tailed data. Thus, for the purpose of improving prediction accuracy for all classes, we will propose a scoring aided FL framework and corresponding scoring methods in the next section to address these two challenges.

### III. PROPOSED METHOD

In this section, we propose a scoring aided FL framework and corresponding scoring method to address the joint impact of long-tailed and severe fading. Specifically, to alleviate the deteriorated training performance caused by long-tailed data, we introduce a logits based scoring method, which can use the model output logits to score mobile clients, yielding a higher score and sampling importance to the clients with more tailed data. On this basis, we further jointly consider the impact of long-tailed data and severe fading on the FL training performance and design a scoring method by taking into account the channel state information (CSI) and the logits.

#### A. Scoring aided FL framework

Fig. 3 shows the proposed scoring aided framework, where all $M$ clients receive the broadcast model from ES and conduct the local model training on their local datasets at each communication round. Subsequently, ES selects $K$ clients among $M$ clients to upload the updated models. To tackle the joint impact of long-tailed data and severe fading, we employ a scoring based sampling approach to select clients for global aggregation in order to enhance the performance of FL. This approach involves scoring all clients based on their data distribution and transmission rate, and then sampling clients according to their scores. In the following, we will detail the procedure of the proposed scoring method.

#### B. Logs based scoring method

To deal with the impact of long-tailed data, re-sampling can be used to balance and calibrate the imbalanced distribution by over-sampling the tail classes and under-sampling the head classes in centralized machine learning [26]–[28]. However, due to the privacy concern in FL, ES can not collect the raw data or data distribution of mobile clients, making it difficult to perform re-sampling on the training data. Thus, we turn to use a logits based scoring method to sample mobile clients instead of re-sampling the training data, where the logits are the model’s raw output that can retain information on the local data distribution. In the following, we will detail the logits based scoring method.

To perform the logits based scoring at ES, we firstly need to transmit the logits $L_m = \{l_{m1}, l_{m2}, ..., l_{mc}\}$ to ES after the local training, where $L_m$ is the logits of client $m$’s updated local model on dataset $D_m$ and $l_{mc}$ is the logit of dataset $D_m$ on class $c$. After collecting the logits from all $M$ clients, the global logit of class $c$ on dataset $D$ can be given by

$$l_g^c = \sum_{m=1}^{M} l_{mc}.$$

(5)

In order to capture the data imbalance of each class, we further normalize each class’s logit as

$$l^c = \frac{l_g^c}{\sum_{c=1}^{C} l_g^c}.$$

(6)

In the long-tailed learning, the data imbalance may cause a performance gap between the head classes and tail classes. For the purpose of balancing and calibrating the imbalanced distribution, we evaluate the tail classes with higher scores and assign lower scores to the head classes. Thus, the score of class $c$ can be given by

$$S_c = (l^c)^{-\alpha},$$

(7)

where $\alpha \geq 0$ is a hyperparameter to characterize the imbalance in the score of classes. Specifically, a large $\alpha$ indicates a severe
imbalance in the score of classes, while a smaller $\alpha$ leads to a flatter score of classes. In particular, $\alpha = 0$ yields an equal score among all classes. From (7), we can finally define the total score of client $U_m$ by summing up the product of each class’s logit and the associated score, given by

$$S^I_m = \sum_{c=1}^C (S_c \cdot l^c_m).$$  \hspace{1cm} (8)

From (5)-(8), we can find that, from the logits of one client, it is not possible to explore the global data distribution, and then it is challenging to distinguish which client has more tailed data. Therefore, based on the logits of all clients, we first explore the global data distribution and distinguish the tail classes through (5), (6) and (7). And then, the clients are scored based on the scores of classes and their local data through (8), which effectively scores the clients with more tailed data higher.

**C. Logits and model upload rate based scoring method**

Although the above logits based scoring method can balance and calibrate the imbalanced training dataset by scoring clients based on the logits, it ignores the impact of the severe fading on the FL training performance. In practice, due to the severe fading, the clients may not be able to upload models to the server within the latency threshold $\gamma_t$ and fail to participate in the aggregation. The reduction in the number of clients participating in the aggregation deteriorates the training performance of FL [16]. In particular, in the FL with long-tailed data, the clients with high scores but poor transmission conditions may fail to take part in the model aggregation, resulting in a mismatch of the logits based scoring method. Therefore, we should further design a scoring method that takes into account the joint impact of the failure of model upload caused by the severe fading and long-tailed data to enhance the FL training performance.

From (2)-(4), we can find that the model upload rate directly affects the model upload latency which affects whether the clients can participate in the aggregation or not. Thus, a feasible way to overcome the joint impact of the severe fading and long-tailed data is to further design the scoring method by multiplying the exponential function of the transmission rate, which can be written as

$$S^H_m = \exp\{R_m\} \cdot S^I_m,$$ \hspace{1cm} (9)

where the first part $\exp\{R_m\}$ is an exponential function of $R_m$, and the second part $S^I_m$ is a score obtained by the logits based method in (8). Note that $S^H_m$ inherits the solution of the impact of long-tailed data from the logits based method, and the explosive function $\exp\{R_m\}$ explosively increases the score of client $U_m$ with the transmission rate. Therefore, the selected client has better transmission conditions to increase the likelihood of the successful upload of local models. By taking the logarithmic operation, we can further write the score as

$$\ln S^H_m = R_m + \ln \left(\sum_{c=1}^C (S_c \cdot l^c_m)\right),$$ \hspace{1cm} (10)

where $R_m$ is the transmission-related term showing the transmission conditions of client $U_m$, and $\ln \left(\sum_{c=1}^C (S_c \cdot l^c_m)\right)$ is the data-related term which is decided by the data of client
the dataset $D$, the basic FL settings in [15], the DL model is ResNet-8, and the proposed studies on the FL framework. Specifically, following the local training epoch is 10, and the learning rate is set SGD as the optimizer, where the batch size is set to 128. The clients perform the local training by using the mini-batch clients, among which 40% clients are selected in each round. The federated learning runs 200 communication rounds with 20

The clients who have more tail class data, so that the clients $U_m$. From (10), we can discuss the design of scoring method II more essentially. From the viewpoint of information theory, the term $\ln \left( \sum_{c=1}^{C} (S_c \cdot r_m^c) \right)$ in (10) can be presented as a kind of data rate related to the score of client $U_m$. If client $U_m$ has a higher score on the classes of local dataset, the overall data rate of client $U_m$ will increase, which yields a better opportunity to participate in the FL training. On the contrary, if client $U_m$ has a lower score on the classes of local dataset, the overall data rate of client $U_m$ will decrease, yielding a worse opportunity to participate in the FL training. With the latency constraint, the update of the global model is affected by the number of uploaded local models arriving at the server within the latency threshold $\gamma_t$. Therefore, the communication state of clients is the first factor for scoring clients. After ensuring the update of the global model, the scores of the long-tailed data in (8) can be used to improve the update quality, in order to enhance the FL training performance.

To summarize, we provide the procedure of the proposed scoring aided FL in Algorithm 1. Specifically, after the local training, each client firstly transmits its local logits to ES, and then ES computes the corresponding scores according to (8). Then, ES assigns sampling probability to all mobile clients by normalizing their scores and samples $K$ clients to upload their models according to the sampling probability.

### Algorithm 1: Proposed scoring aided FL

**Input:** $U$, $K$

**Output:** global model $w_g$

ES chooses a scoring method $F_S$.

**for** $Round = 0, \ldots, R-1$ **do**

- Each client obtains the global model $w^r_g$ from ES.
- Each client updates the local model as $w^r_m = w^r_g - \eta \nabla \text{loss}(w^r_g, D_m)$.
- Each client uploads the local logits $L_m$ to ES.
- ES computes client scores $S_m$ based on $F_S$ and assigns the sampling probability of clients as $P_m = \frac{S_m}{\sum_{i=1}^{|U|} S_i}$. ES samples $K$ clients from $U$ according to $P_m$.
- The sampled $K$ clients upload their local models $w^r_m$.
- ES updates the global model as $w^{r+1}_g = \frac{1}{\sum_{i=1}^{K} I(T_i \leq \gamma_t)} \sum_{i=1}^{K} w^r_i \cdot I(T_i \leq \gamma_t)$.

**end**

ES obtains the output global model as $w_g = w^{R}$. 

### IV. Experiments

In this part, we perform some experiments to verify the proposed studies on the FL framework. Specifically, following the basic FL settings in [15], the DL model is ResNet-8, and the dataset $D$ is CIFAR-10-LT and CIFAR-100-LT. By default, the federated learning runs 200 communication rounds with 20 clients, among which 40% clients are selected in each round. The clients perform the local training by using the mini-batch SGD as the optimizer, where the batch size is set to 128, the local training epoch is 10, and the learning rate is set to 0.1. For the non-IID data setting, the dirichlet distribution is used to generate the non-IID data with the concentration parameter $\alpha = 0.1$. Moreover, for the experimental setting of the communication environment, the transmit power of each client is 3W, the noise variance $\gamma^2$ is set to 0.01, the bandwidth of each client is 5MHz, and the local model upload latency threshold is 0.20s. In particular, in the network, the upload wireless channels used by the clients to upload local models and the downlink channels used by the server to broadcast the global model all experience Rayleigh flat fading. Without loss of generality, the average gain of the upload wireless channels and downlink channels are set to unity. For the sake of brevity, we use proposed method I to denote logits based scoring method, and proposed method II to denote logits and model upload rate based scoring method.

#### A. Results of the proposed method I for long-tailed data

Table I shows the test accuracy of the proposed method I on CIFAR-10-LT and CIFAR-100-LT, where IF is set to 50 and 100. For comparison, we list the test accuracy of several typical methods under the same experiment setting [15]. As observed from this table, we can find that the proposed method I achieves the highest test accuracy on both long-tailed datasets in different IF cases. Specifically, for the FL methods on CIFAR-10-LT, the test accuracy of the proposed method I is 28.36% and 21.23% higher than that of the baseline FedAvg when IF = 50 and IF = 100, respectively. Such performance improvement is achieved due to the fact that the proposed method I samples clients based on the score of clients’ logits exploring the data distribution of clients, which is helpful in improving the performance of the global model on the long-tailed dataset. Moreover, the proposed method I performs better than the imbalance-oriented FL methods. This is because the proposed method I employs the logits to score clients, making the local models trained on the data of tail classes successfully uploaded to contribute to the global model. In further, the slightly inferior performance of the distillation-based FL methods in comparison to our proposed method could be attributed to the fact that the knowledge used for distillation is intrinsically imbalanced, which exacerbates the test error of the global model.

Table II displays the test accuracy of different class cases of the proposed method I on CIFAR-10-LT with IF= 50 and IF = 100, where the CIFAR-10-LT is divided into three class cases as Many case (class 1∼class 3), Medium case (class 4∼class 6), and Few case (class 7∼class 10). Note that it is a general way to use an auxiliary dataset to help train the global model in FL. Hence, we compare the proposed method I with or without an auxiliary dataset to the corresponding FL methods. As observed from Table II, we can find that, in Few case, the proposed method I has a higher test accuracy than that of other methods. Specifically, without the auxiliary dataset, the accuracy of the proposed method I is about 7.73% higher than that of the baseline FedAvg on CIFAR-10-LT with IF= 50. Such performance superiority is due to that the proposed method I assigns higher scores and sampling probabilities to the clients who have more tail class data, so that the clients
can be selected to participate in aggregation. In contrast, the proposed method I is slightly inferior to other methods in Many case and Medium case. Such performance deterioration can be tolerable, as it is worth improving the test accuracy on the tail classes significantly at a slight expense of head classes in the long-tailed data.

### B. Results of proposed methods for long-tailed data under the given latency threshold

In this part, we plot the test accuracy of the proposed method II, the proposed method I, FedProx [30] and FedAvg [4] on long-tailed data to show the performance of the proposed method II under the given latency threshold. To perform a comprehensive comparison, we also provide the results of transmission-oriented methods, namely CSI-based Sampling and CSI-based greedy client selection (CSI-based GCS), where only CSI is used for client selection and the impact of data distribution is ignored. Specifically, the CSI-based Sampling method employs the proposed scoring-based sampling method with (9) to select clients, but the score of data distribution $S^t_m$ is set to a constant value, which allows us to isolate the influence of data distribution. Moreover, the CSI-based GCS method performs client selection in a greedy approach, where the clients with better CSI will be prioritized to select until the desired number of clients is reached [16].

Fig. 4 shows the impact of latency threshold on the test accuracy of the proposed methods, where the training dataset is CIFAR-10-LT and the latency threshold $\gamma_t$ varies from 0.15s to 0.35s. Specifically, Fig. 4(a) and Fig. 4(b) depict the test accuracy with IF = 50 and IF = 100, respectively. According to Fig. 4, for either IF = 50 or IF = 100, the test accuracy of all methods improves as $\gamma_t$ increases, since more clients can participate in aggregation under a larger latency threshold. Moreover, all methods perform worse on IF = 100 compared to that on IF=50, among which the proposed method II still performs the best, indicating the robustness of the proposed method II with various IFs. In further, the proposed method II performs the best when the latency threshold $\gamma_t$ varies, as it jointly considers the logits and the CSI to select clients to upload local models. Furthermore, under the same latency threshold, the proposed method I achieves higher test accuracy than FedProx and FedAvg, which proves the superiority of the proposed method I for the FL network on the long-tailed data.

Fig. 5 demonstrates the test accuracy of the proposed method II on CIFAR-10-LT versus the wireless bandwidth $W$, where Fig. 5(a) and Fig. 5(b) correspond to the test accuracy with IF = 50 and IF = 100, respectively. From Fig. 5, we can observe that the performances of all methods improve when the wireless bandwidth $W$ increases from 2MHz to 6MHz, as a larger bandwidth leads to a smaller model upload latency, which allows more selected clients to upload local models successfully under the given latency threshold. Moreover, the proposed methods outperform other methods both on IF = 50 and IF = 100, which proves that our proposed methods are robust on different IFs. In further, except for the case of $W = 2$ MHz, where the clients are hard to upload local model successfully causing the inability to aggregate the global model, the proposed method II outperforms the baseline methods including FedProx and FedAvg as well as the CSI-based methods such as CSI-based Sampling and CSI-based GCS, for various values of $W$. This is because the proposed method II assigns more sampling probability for the clients with better transmission conditions and more tailed data in client sampling.
Fig. 4. Test accuracy of the proposed methods on CIFAR-10-LT versus the latency threshold $\gamma$. The effectiveness of the proposed methods for the considered FL system. Specifically, with the development of 6G, it is a major trend to deploy FL in wireless networks, where severe fading may deteriorate the training of FL. Fig. 4 shows this impact by plotting the changes in test accuracy of the global model under different latency thresholds, and it is very meaningful to guide the deployment of FL on wireless networks. Moreover, Figs. 5-6 present the performance of several methods for FL with various transmission conditions, where our methods have the best performance under severe fading. This guides that, it is a good way to enhance the performance of the FL deployed in wireless networks on long-tailed data through jointly exploiting logits and CSI.

V. CONCLUSION

In this paper, we investigated the FL deployed in wireless networks with long-tailed data, where the long-tailed data led to the global model bias and the severe fading affected the upload of local models. To enhance the performance of the FL, we proposed the scoring aided FL framework, where two client scoring methods were designed. Specifically, the proposed method I used the logits to explore the local data
distribution, making the clients with more tailed data have higher scores to be selected to participate in the aggregation, and thus enhancing the performance of the FL with long-tailed data. Moreover, the proposed method II integrated the logits and the CSI to overcome the joint impact of the long-tailed data and model upload failure caused by the severe fading. Experiments were finally given to show the effectiveness of the proposed methods. In particular, the test accuracy of the proposed methods is about 28.36% higher than that of the baseline FedAvg on the dataset CIFAR-10-LT with IF = 50.

In the present work, the clients with more tailed data and poor transmission conditions may fail to participate in the aggregation, resulting in a negative impact on the performance of the FL on long-tailed data. Therefore, in future work, we will focus on exploring communication resource allocation schemes that enable clients with more tailed data and poor transmission conditions to successfully upload their local models to participate in the aggregation.

Fig. 6. Test accuracy of the proposed methods on CIFAR-10-LT versus the transmit power.


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