

# GECCO



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# Metaheuristic Design Pattern: Surrogate Fitness Functions

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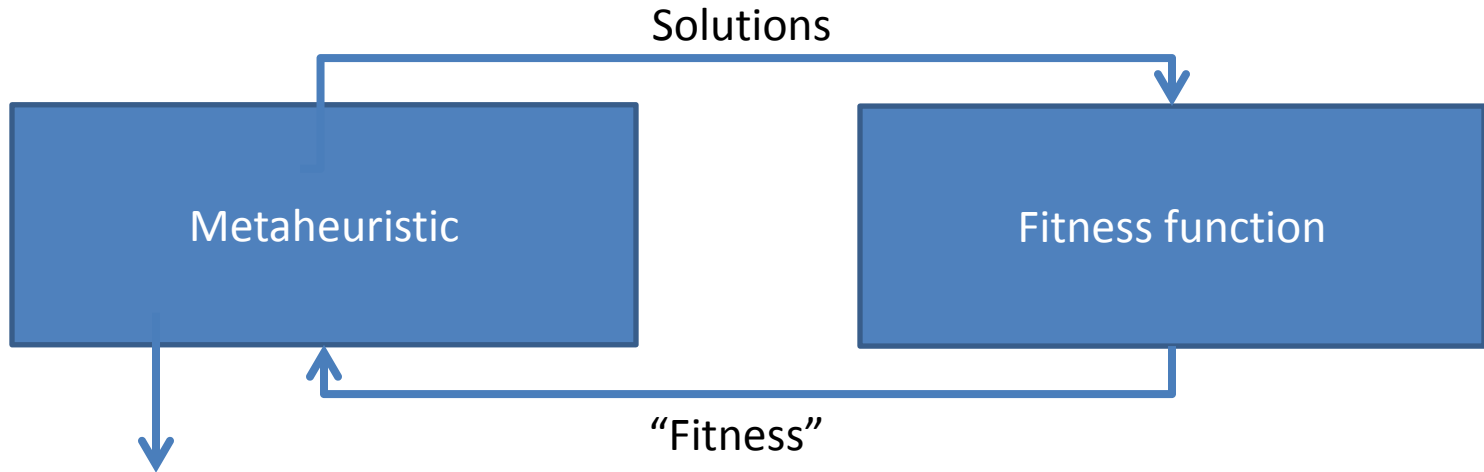


# Outline

- Problem statement
- Solution
- Consequences
- Implementation
- Examples

# Problem statement

- Metaheuristics need some notion of “fitness”



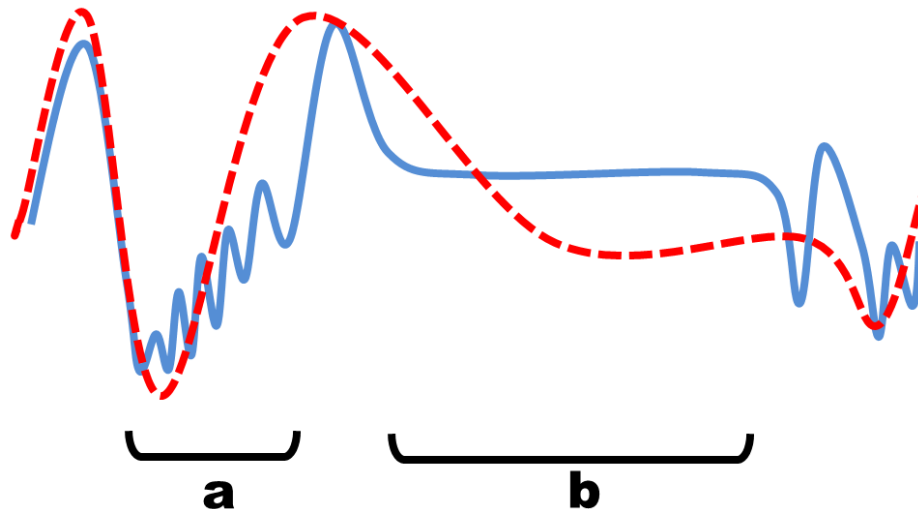
We’re done – how did we do? (objectives)

- Two purposes:
  1. Measure quality (wrt the *objectives+constraints*)
  2. Guide the search
- (1) is not necessarily suitable for (2)...

# Problem statement

The *true* fitness function might:

1. Be costly
2. Be noisy
3. Not have a useful search gradient



# Solution

- *Surrogate* fitness function in place of “true” FF
  - Still need to refer to “true” fitness occasionally
- a.k.a. meta-model, proxy, fitness model or approximation
  - typically one of the above for costly problems, but less so for noisy problems or reshaping landscape
- Two types:
  - Static
  - Dynamic

# Solution

- Static surrogates
  - part of problem definition
  - can include domain knowledge
  - typically guides search towards partial solutions
- Constraint relaxation, multi-objective weights
  - *might* be classed as surrogates
- Often used already!
  - We don't usually directly search the real world

# Solution

- Dynamic surrogates
  - Regression or machine learning: polynomials, Kriging, artificial neural networks, interpolations
  - Fitness inheritance
- Trained using samples of “true” fitness
- Updated or replaced over time
  - bridge / handle / body pattern
- Ensembles combine strengths of many
  - “composite” pattern

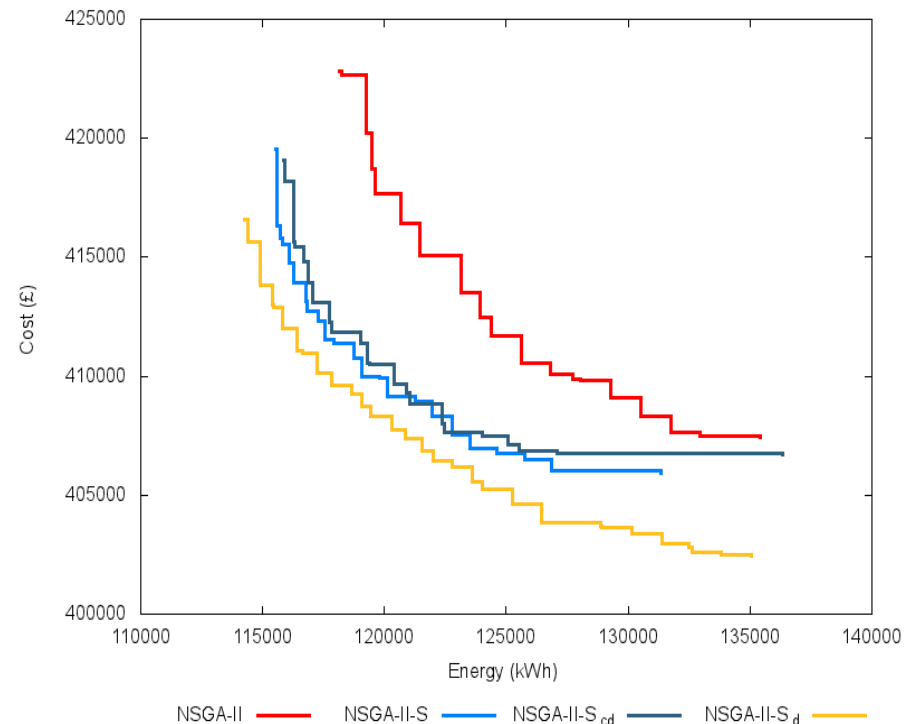
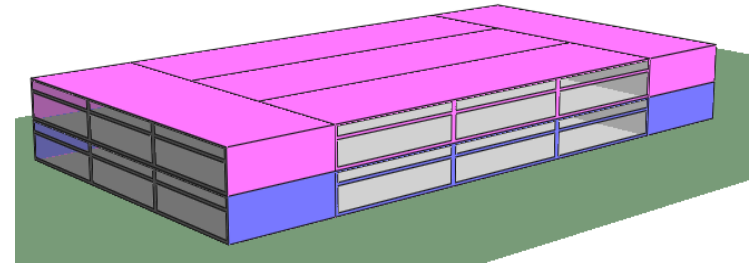


# Consequences

- Search landscape altered
- Approximation errors
  - Must make reference to objective function
  - e.g. Surrogate filters new solutions before full evaluation, or switch between surrogate & true
- Can offer speed up – but balance with overhead
- Surrogate explicitly models fitness: mine it to support decision making

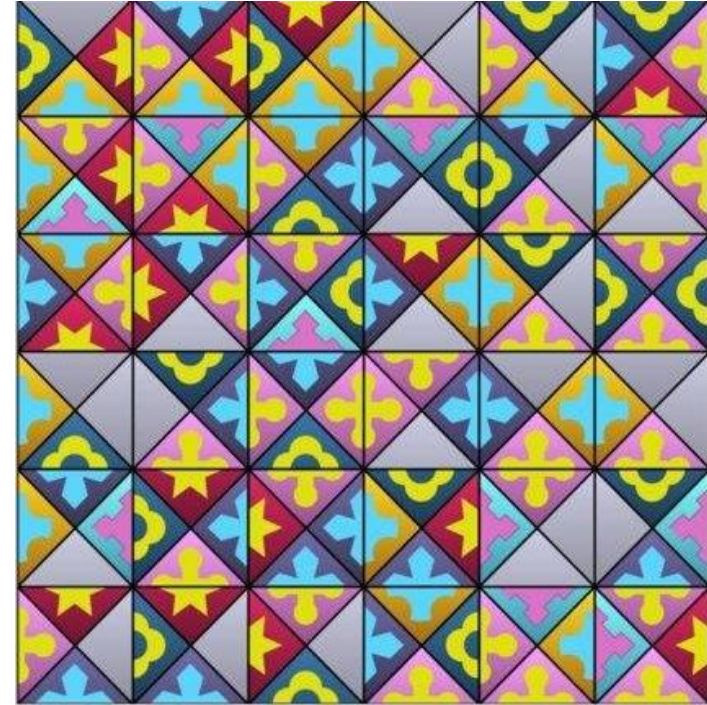
# Example 1

- Long-running simulations of building energy performance (mins to hrs)
- RBFN surrogate uses population as training data
- Filters offspring before evaluation with full simulation
- Many similar examples



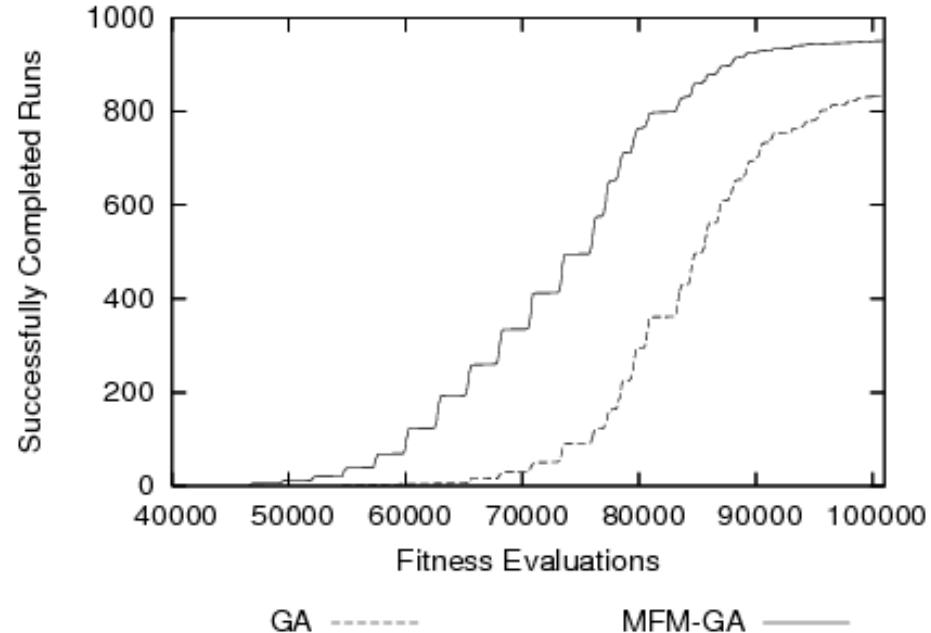
# Example 2

- Eternity II puzzle
- Objective: maximise matched adjacent edges
- *Surrogate* objectives:
  - Completed 2x2 squares
  - Completed 3x3 squares
  - Completed 4x4 squares
  - Tiles with all 4 edges matched
- Search iterates over two stages: surrogate, then objective



# Example 3

Trap-5



- MFM-GA uses undirected PGM (Markov network) to approximate fitness
- PGM initialised with dependencies between 5-bit blocks in problem, coefficients estimated using randomly generated population
- Fewer evals wrt GA, but more overhead

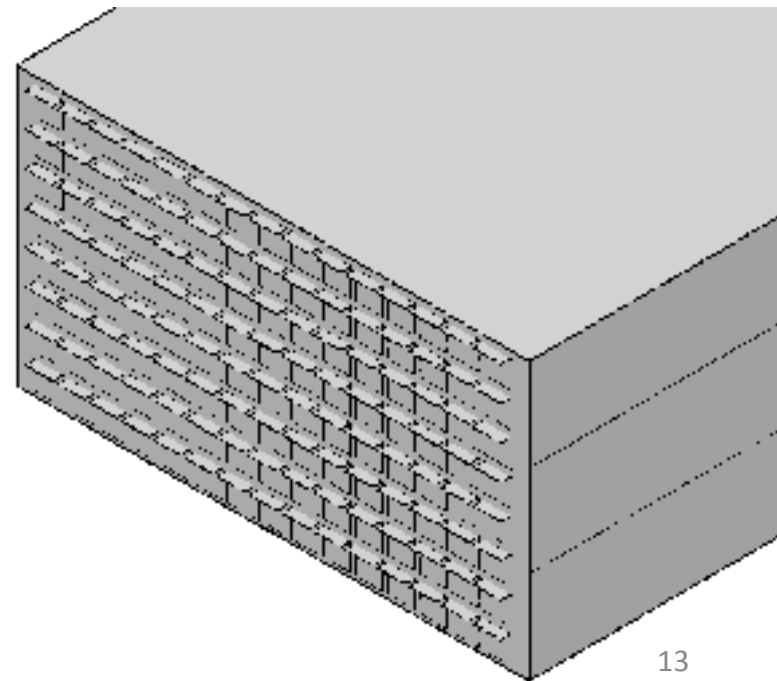
	GA	MFM-GA
Evals	83421	70839 (surr.) 14520 (true)
Run time	1.44 s	24.6 s

A. E. I. Brownlee, O. Regnier-Coudert, J. A. W. McCall, and S. Massie. *Using a Markov network as a surrogate fitness function in a genetic algorithm*. IEEE CEC 2010. pp 4525-4532, Barcelona, Spain.

# Mining a surrogate model

- Examine the surrogate model to gain insight into the problem
- Model here shows where glass is preferred (blue) on the façade

0.017	0.017	0.016	0.016	0.015	0.015	0.015	0.015	0.016	0.015	0.015	0.015	0.016	0.016	0.016
0.016	0.016	0.016	0.016	0.016	0.016	0.016	0.016	0.015	0.015	0.016	0.015	0.016	0.016	0.016
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0.017	0.018	0.017	0.018	0.018	0.018	0.018	0.019	0.018	0.019	0.017	0.018	0.018	0.017	0.018



# Summary

- “true” fitness not always suited to guiding search
- Use surrogates to improve search efficiency
- Static surrogates often used already!
- More reading...
  - Yaochu Jin (2005). *A comprehensive survey of fitness approximation in evolutionary computation*. *Soft Computing*, 9(1):3-12.
  - Yaochu Jin (2011). *Surrogate-assisted evolutionary computation: Recent advances and future challenges*. *Swarm & Evolutionary Computation* 1(2):61-70.

# Class diagram

