

Shape Analysis with Tracked Cells

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Motivation

- Informal definition:
shape analysis = accurate heap analysis
- Many potential uses:
 - Program verification
 - Automatic parallelization
 - Memory management
 - Scalable error detection
- Shape analyses are considered expensive
 - mostly used for verification
- This talk: practical shape analysis

Why Is It Difficult?

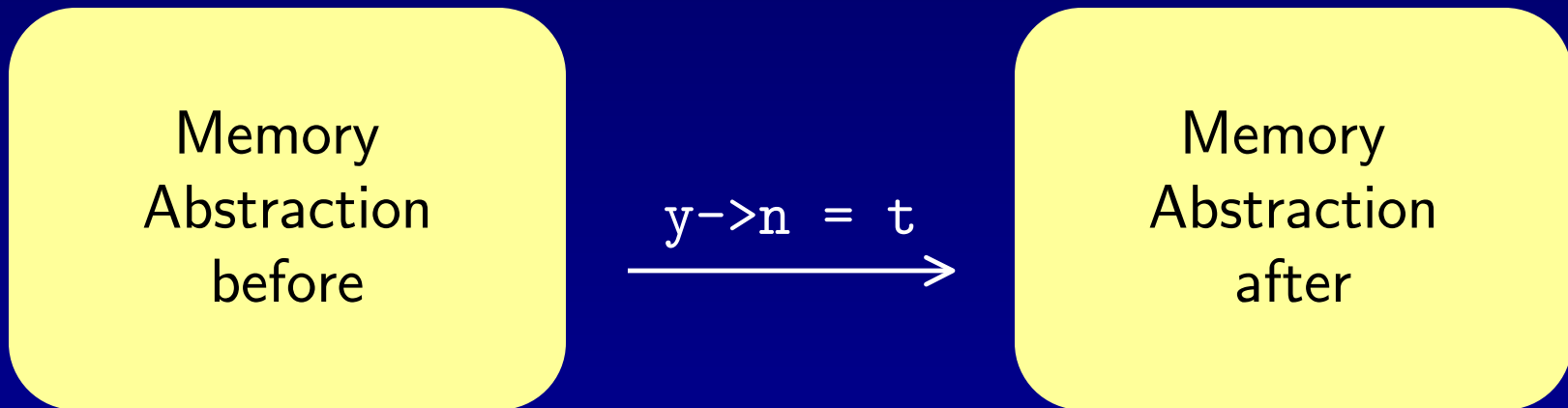
- Reason 1: Unbounded number of heap cells
 - No lexical scopes to bound their lifetimes
- Reason 2: Destructive updates
 - Structure invariants temporarily invalidated
- Reason 3: Inter-procedural interactions, recursion
 - Inter-procedural reasoning is difficult and expensive
 - Main scalability obstacle
- Many challenges, many possible solutions
 - That's why we're here today!

Overview

- Quick background
- Shape analysis with tracked cells
- Applications
- Future directions
- Conclusions

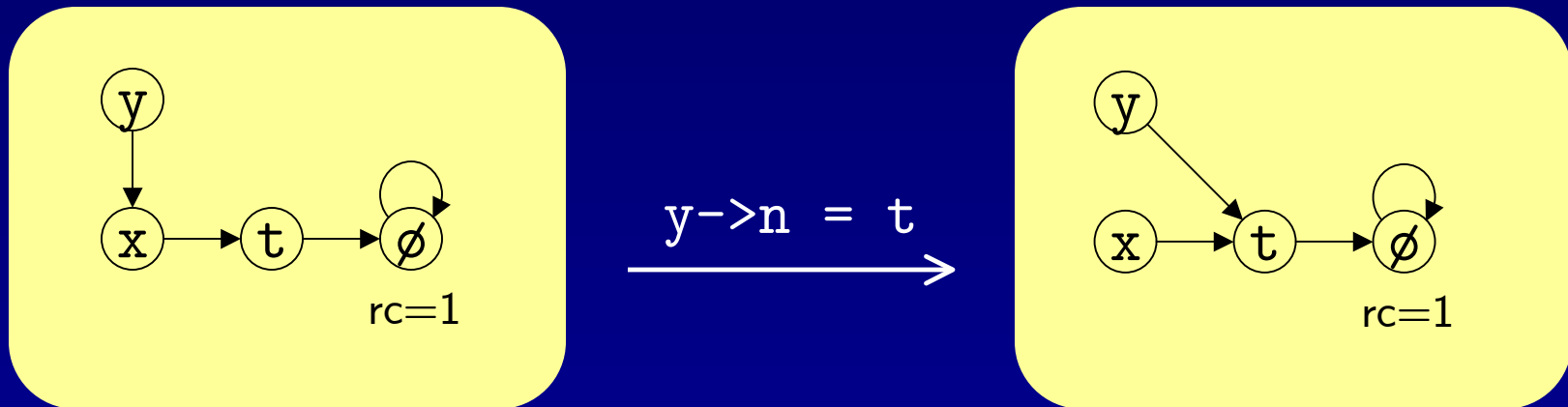
Flow-Sensitive Analysis

- Shape analysis is inherently a flow-sensitive analysis
 - E.g., abstract interpretation or dataflow analysis
- Use a memory abstraction, analyze each statement



Abstraction: Shape Graph

- Shape analysis is inherently a flow analysis
 - E.g., abstract interpretation or dataflow analysis
- Use a memory abstraction, analyze each statement
- **Shape graph** = finite graph abstraction



Global Abstractions

- Global heap abstractions don't scale well
- Intra-procedural analysis is heavyweight
 - Several abstract heaps per point
- Inter-procedural shape analysis is expensive
 - Must propagate abstractions across procedures
 - Efficient inter-procedural analysis is a challenge

Claim: need local abstractions and analyses to achieve scalability

Shape Analysis with Tracked Cells

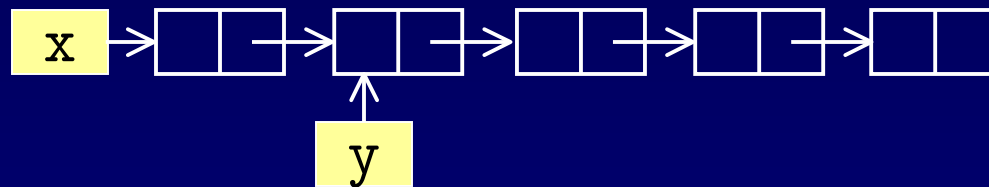
[POPL'05, ISMM'06, VMCAI'07]

Single Cell Abstraction

- **The idea:** abstract and analyze one heap cell at a time
 - Not the entire heap
- **Local abstraction:** describe the state of one cell
 - Called a “configuration”
 - No knowledge about the rest of the heap
 - Use reference counting to express heap shapes
- **Local reasoning:** analyze one cell at a time
 - Algorithms are easier, more efficient

Example

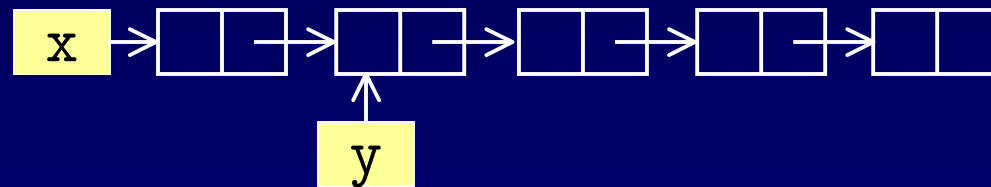
A concrete list:



```
struct list {  
    int d;  
    struct list *n;  
} *x, *y;
```

Example

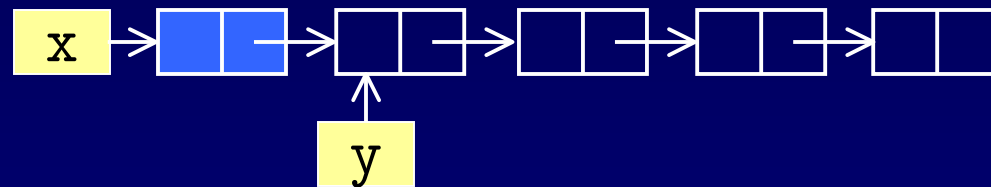
A concrete list:



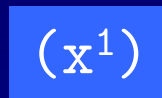
Abstraction:

Example

A concrete list:

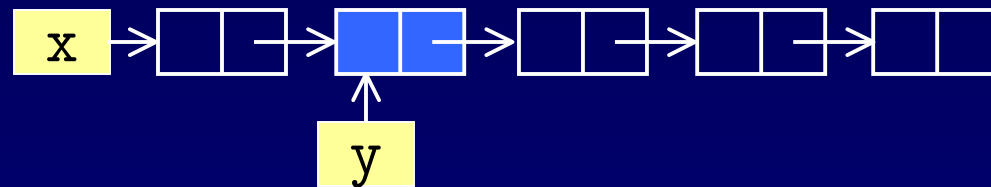


Abstraction:



Example

A concrete list:



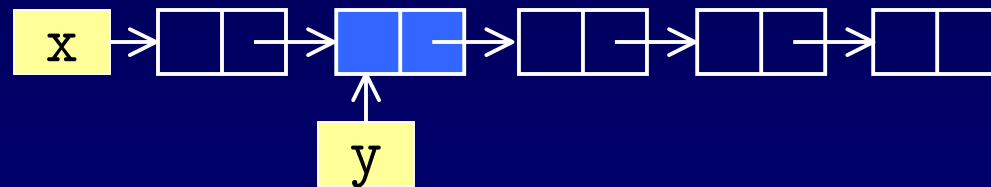
Abstraction:

(x^1)

(y^1n^1)

Example

A concrete list:



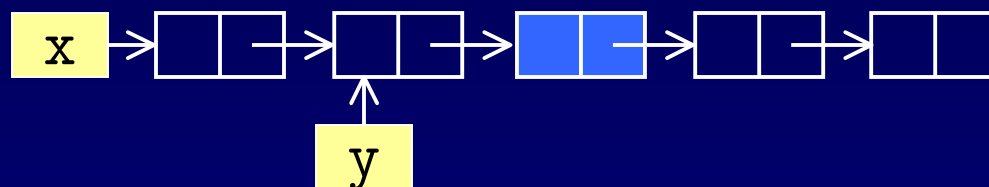
Abstraction:

(x^1)

$(y^1n^1, + x \rightarrow n)$

Example

A concrete list:



Abstraction:

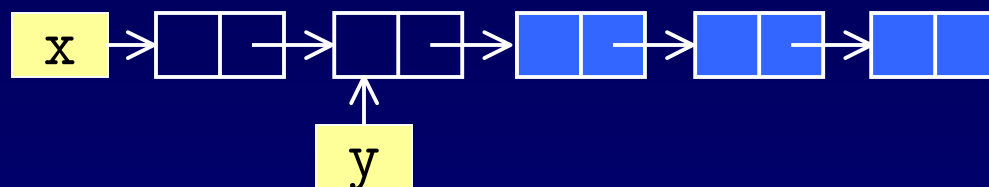
(x^1)

$(y^1n^1, + x \rightarrow n)$

$(n^1, - x \rightarrow n)$

Example

A concrete list:



Abstraction:

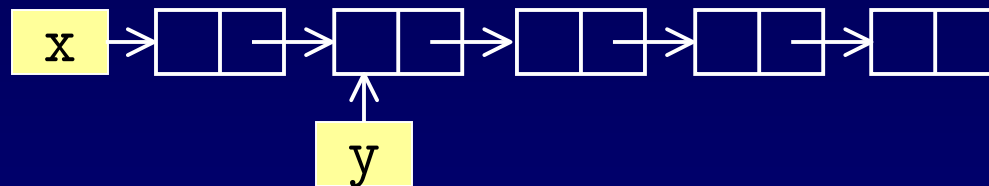
(x^1)

$(y^1n^1, + x \rightarrow n)$

$(n^1, - x \rightarrow n)$

Example

A concrete list:



Abstraction:

(x^1)

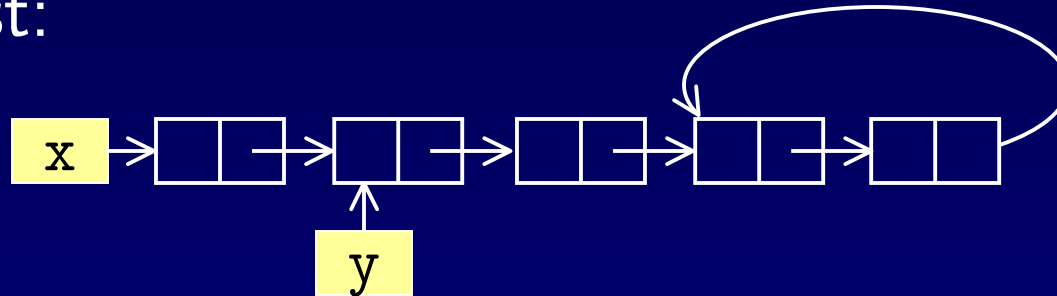
$(y^1 n^1, + x \rightarrow n)$

$(n^1, - x \rightarrow n)$

“x and y point to the first two cells in an acyclic and unshared list”

Example

A cyclic list:



Abstraction:

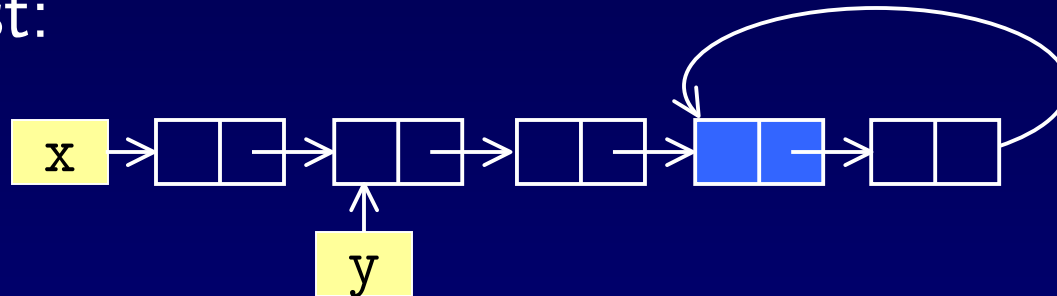
(x^1)

$(y^1n^1, + x \rightarrow n)$

$(n^1, - x \rightarrow n)$

Example

A cyclic list:



Abstraction:

(x^1)

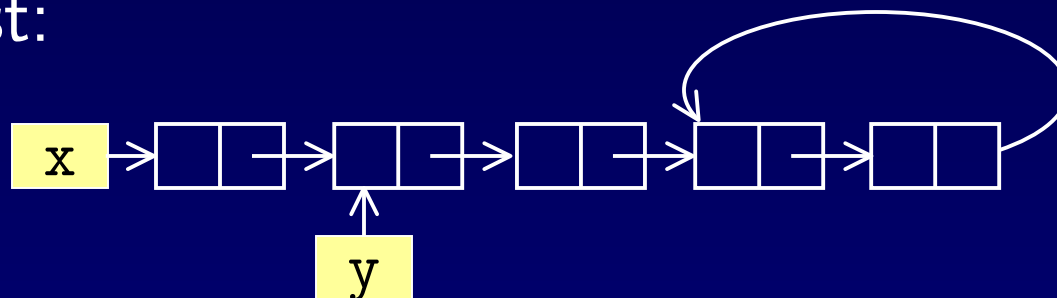
$(y^1 n^1, + x \rightarrow n)$

$(n^1, - x \rightarrow n)$

$(n^2, - x \rightarrow n)$

Example

A cyclic list:



Abstraction:

(x^1)

$(y^1 n^1, + x \rightarrow n)$

$(n^1, - x \rightarrow n)$

$(n^2, - x \rightarrow n)$

Analyzing List Reversal

```
List *reverse(List *x) {  
    List *t, *y;  
    y = NULL;  
    while (x != NULL) {  
        t = x->n;  
        x->n = y;  
        y = x;  
        x = t;  
    }  
    return y;  
}
```

Show that:

returned list y is acyclic
if input list x is acyclic

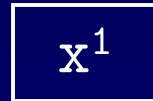
List x is acyclic:

(x^1) : list head

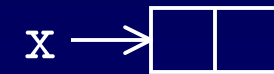
(n^1) : list tail

Loop Body Analysis

Abstraction



Heap Cell



```
t = x->n;
```

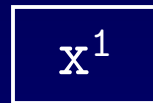
```
x->n = y;
```

```
y = x;
```

```
x = t;
```

Loop Body Analysis

Abstraction



Heap Cell



→ $t = x \rightarrow n;$

$x \rightarrow n = y;$

$y = x;$

$x = t;$

Loop Body Analysis

Abstraction

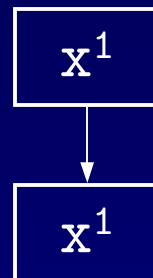
Heap Cell

➔ `t = x->n;`

`x->n = y;`

`y = x;`

`x = t;`



Loop Body Analysis

Abstraction

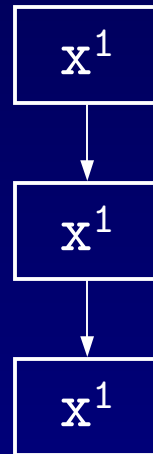
Heap Cell

`t = x->n;`

→ `x->n = y;`

`y = x;`

`x = t;`



Loop Body Analysis

Abstraction

Heap Cell

`t = x->n;`

`x->n = y;`

➔ `y = x;`

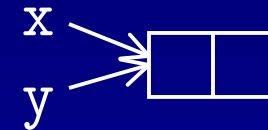
`x = t;`

x^1

x^1

x^1

$x^1 y^1$



Loop Body Analysis

Abstraction

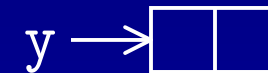
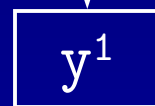
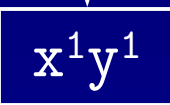
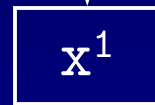
Heap Cell

`t = x->n;`

`x->n = y;`

`y = x;`

➔ `x = t;`



Loop Body Analysis

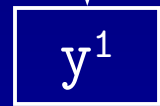
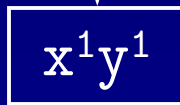
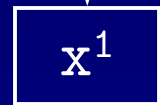
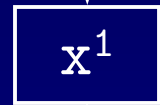
```
t = x->n;
```

```
x->n = y;
```

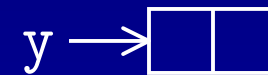
```
y = x;
```

```
x = t;
```

Abstraction

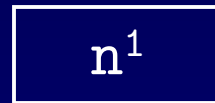


Heap Cell



Loop Body Analysis

Abstraction



Heap Cell



```
t = x->n;
```

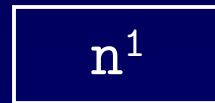
```
x->n = y;
```

```
y = x;
```

```
x = t;
```

Loop Body Analysis

Abstraction



Heap Cell



→ $t = x->n;$

$x->n = y;$

$y = x;$

$x = t;$

Loop Body Analysis

Abstraction

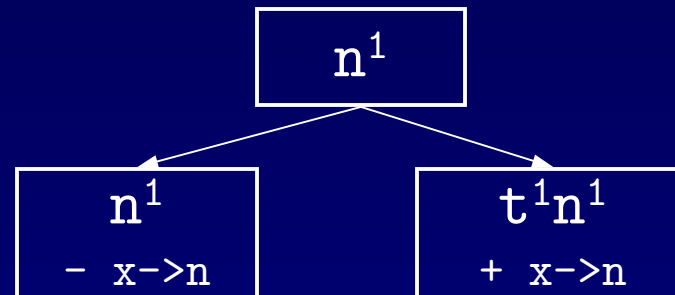
Heap Cell

→ $t = x \rightarrow n;$

$x \rightarrow n = y;$

$y = x;$

$x = t;$



Loop Body Analysis

Abstraction

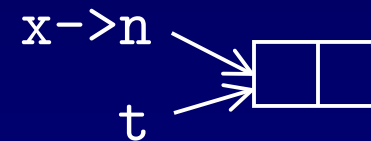
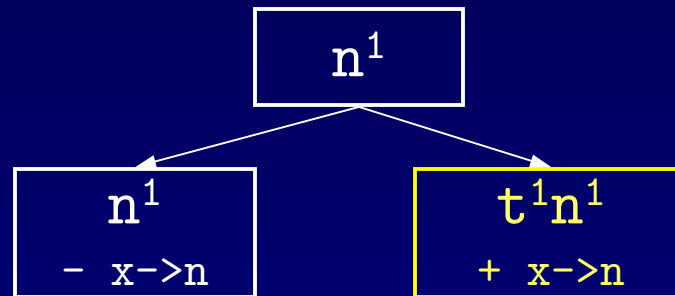
Heap Cell

→ $t = x \rightarrow n;$

$x \rightarrow n = y;$

$y = x;$

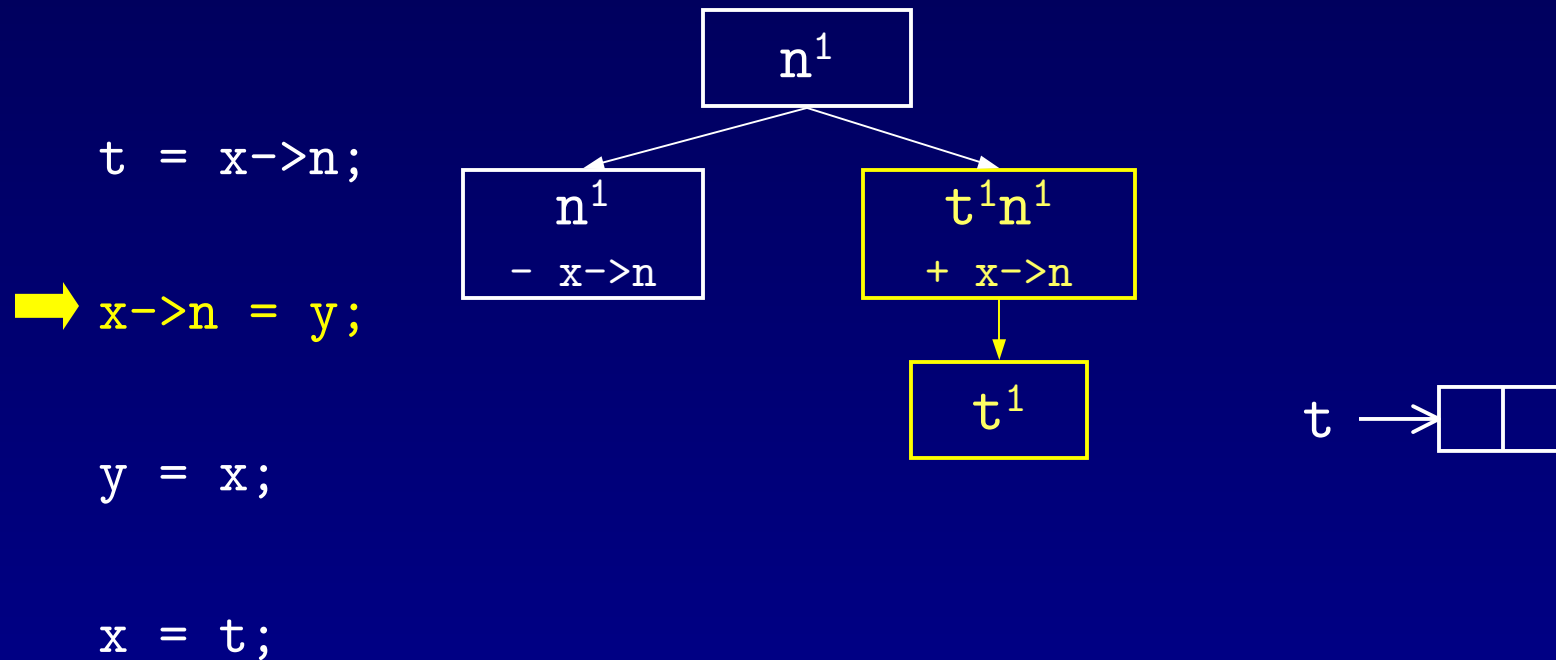
$x = t;$



Loop Body Analysis

Abstraction

Heap Cell



Loop Body Analysis

Abstraction

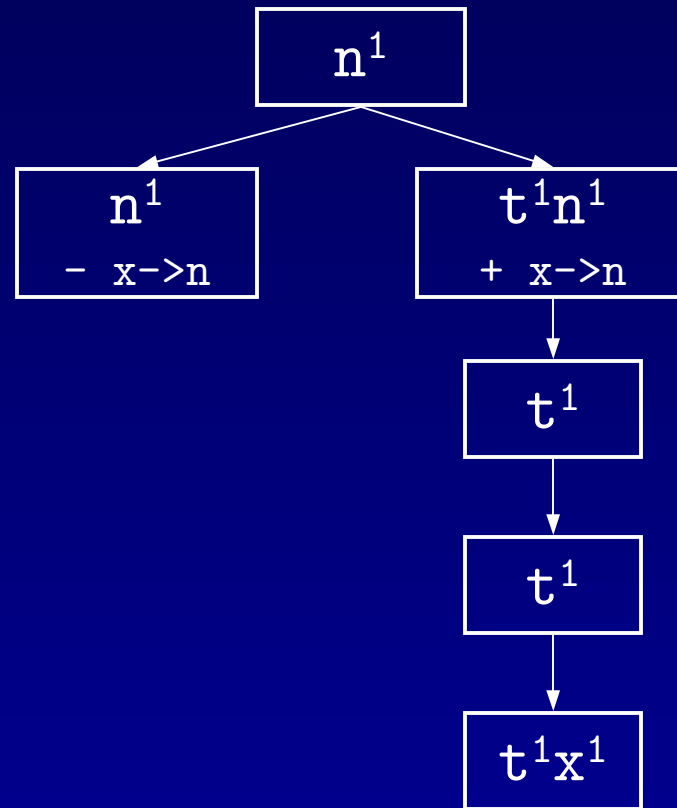
Heap Cell

`t = x->n;`

`x->n = y;`

`y = x;`

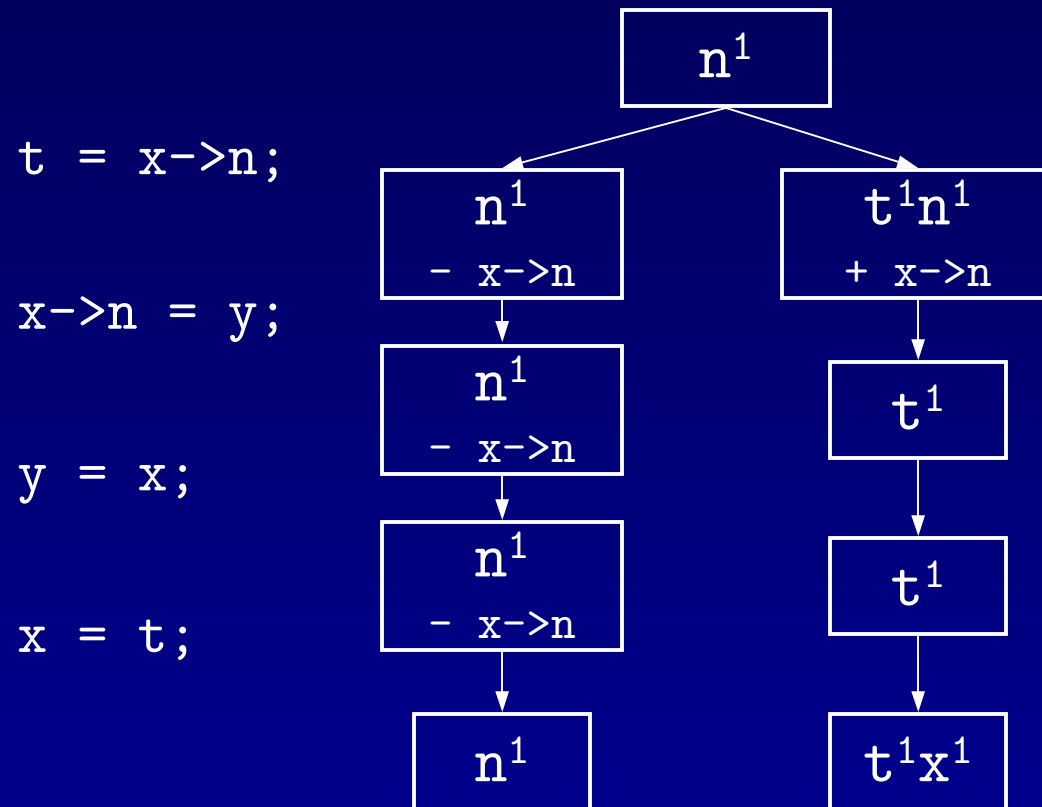
`x = t;`



Loop Body Analysis

Abstraction

Heap Cell



Analysis Result

```

List *reverse(List *x) {
    List *t, *y;
    y = NULL;
    while (x != NULL) {

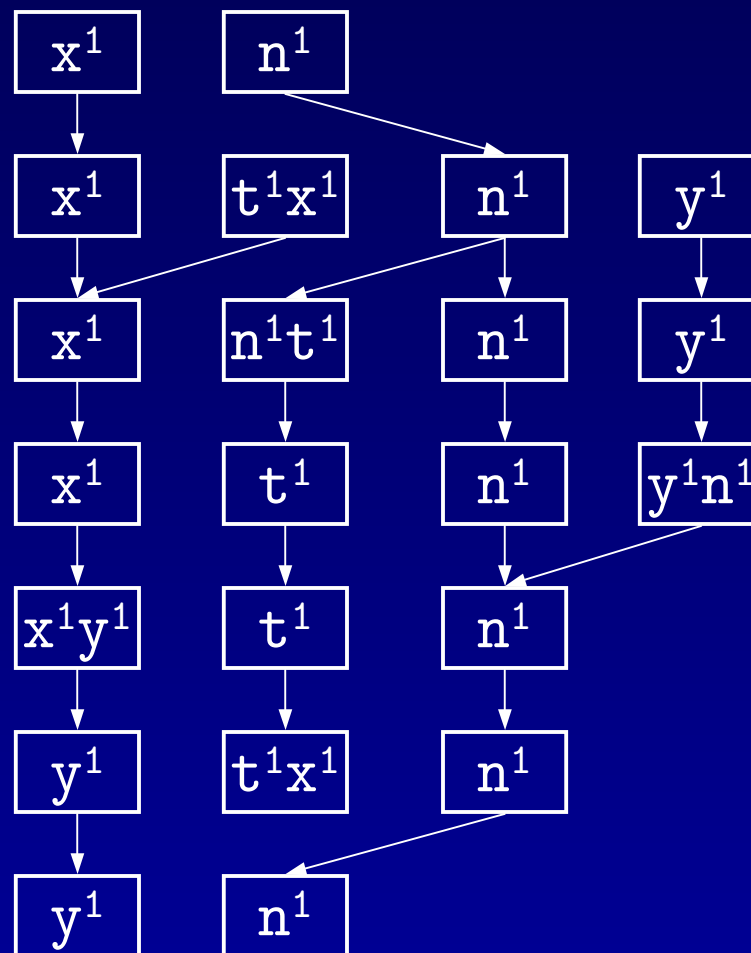
        t = x->n;

        x->n = y;

        y = x;

        x = t;
    }
    return y;
}

```



Analysis Result

```

List *reverse(List *x) {
    List *t, *y;
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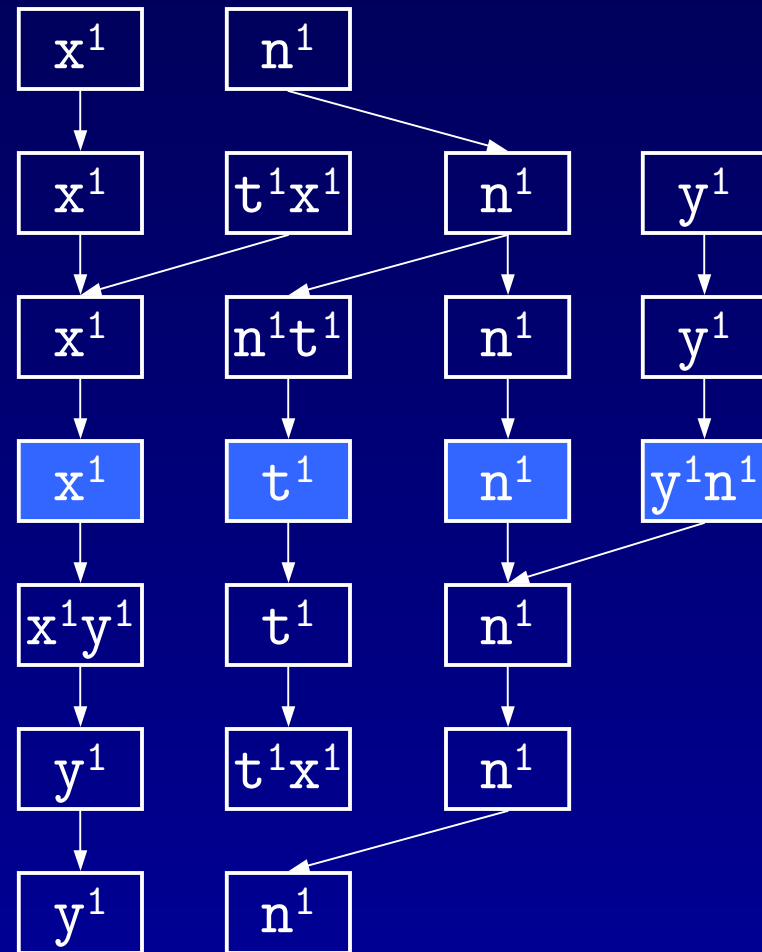
        t = x->n;

        x->n = y;

        y = x;

        x = t;
    }
    return y;
}

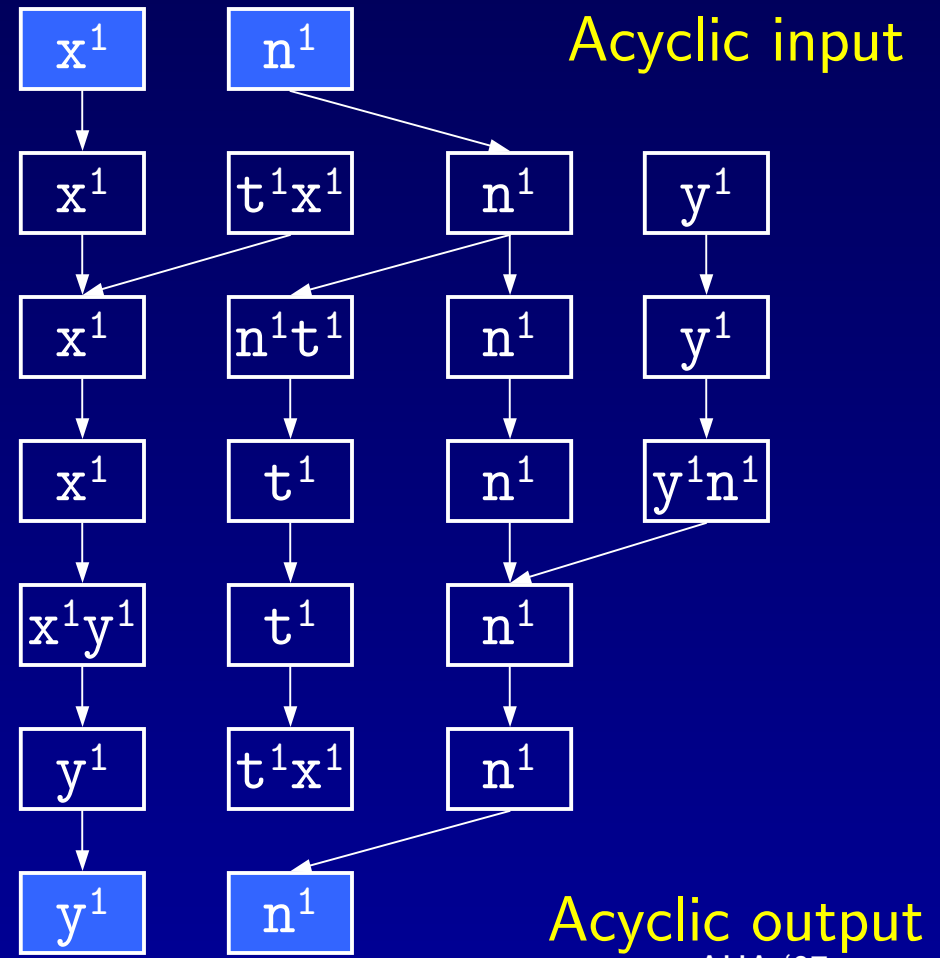
```



Property Verified

```
List *reverse(List *x) {  
    List *t, *y;  
    y = NULL;  
    while (x != NULL) {  
        t = x->n;  
        x->n = y;  
        y = x;  
        x = t;  
    }  
    return y;  
}
```

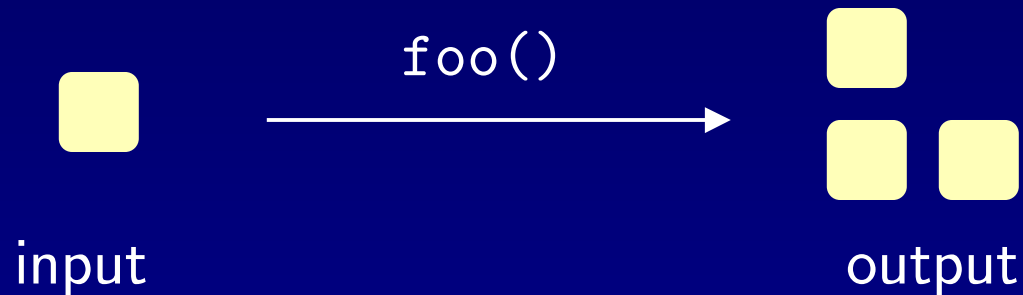
Radu Rugina



AHA '07

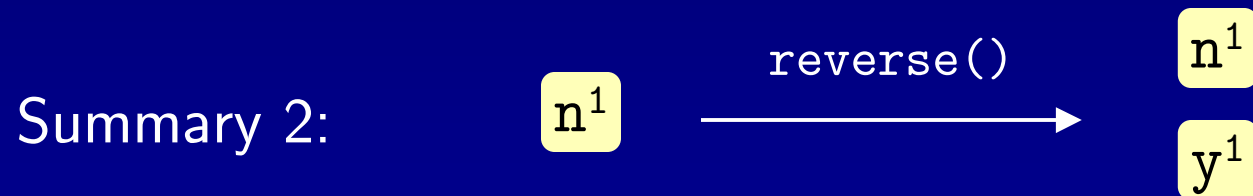
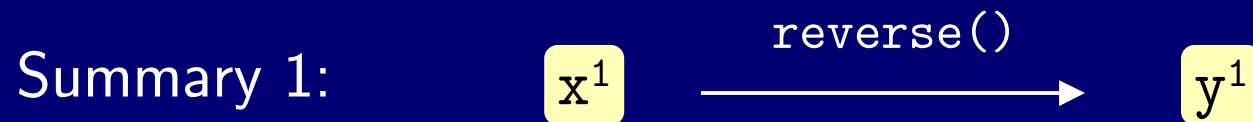
Inter-Procedural Analysis

- Context-sensitive analysis
- Procedure summaries: map each input configuration set of corresponding output configurations



Inter-Procedural Analysis

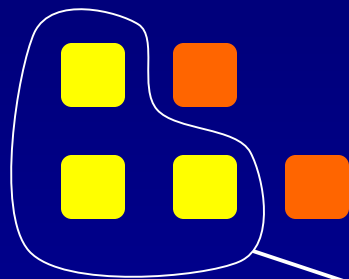
- Context-sensitive analysis
- Procedure summaries: map each input configuration set of corresponding output configurations



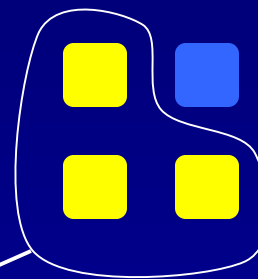
Inter-Procedural Analysis

- Efficient: reuse previous analyses of functions
 - Match individual configurations
 - Not entire heap abstractions
 - Works even if there is only partial overlap

Abstraction at
a call site



Abstraction at
a different call site



Reuse

Extensions

- Local abstraction and analysis for doubly-linked lists [VMCAI'07]
 - Describe the state of one cell and its neighbors
 - Captures local structural invariants
- Analysis by contradiction [SAS'06]
 - Backward heap dataflow analysis
 - Tracks the state of single cells backwards

Applications

Heap Error Detection

- Goal: find memory errors in C programs [POPL'05]
- Extend configurations with a boolean flag F
 - F is true when the cell has been freed
- Dangling pointer access $*e$ if:
 - e may hit a configuration with $F = \text{true}$
 - Same for double free's
- Memory leak if:
 - A configuration has all reference counts zero
 - And F flag is false

Heap Error Detection

- Methodology
 - Analyze each allocation site in turn
 - Track cells from allocation point
 - Use fixed exploration budget per allocation site
- Results:
 - Open-source programs: `OpenSsh`, `OpenSsl`, `binutils`
 - Analyzed 70 KLOC in 2 minutes
 - 98 warnings
 - 38 errors found
- Analysis scales and is applicable to larger programs

Memory Management

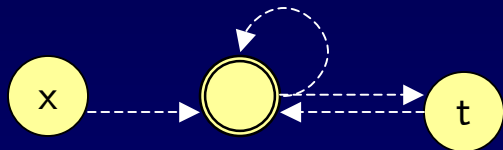
- **Static reclamation of heap objects [ISMM06]**
 - Compile-time program transformation for garbage collected languages (e.g., Java)
 - Insert “free” statements
 - Useful for real-time and embedded systems
 - Can be integrated with mark-sweep garbage collection
- **Results:**
 - SpecJVM98 benchmarks + Java library code
 - Analysis takes about 3 min per 2000 methods
 - Analysis can reclaim more than 50% of the total memory

Concluding Remarks

Current and Future Directions

- **Shape analysis versus types:**
 - Unique types and uniqueness inference [ISMM'07]
 - Connecting shape analysis and general alias types
- **Multithreaded heap analysis**
 - Use local reasoning about shared heap cells
- **Refinement-based error detection**
 - Gradually use more sophisticated analyses
 - Heap analysis via guarded value-flow analysis [PLDI'07]

Comparison



Shape Graphs/TVLA

[Sagiv et al. '96,'99]

(all heap)

Procedure-local heaps

[Sagiv et al, '05]

$ls(x,t) * ls(t,nil)$

Separation Logic (list segments)

[Distefano et al. '06, Gotsman et al. '06]

$x^1 \quad n^1 \quad t^1 n^1$

Tracked Cells (single location)

[Hackett,Rugina'05, Cherem,Rugina'06]

Global



Local

Acknowledgements

Brian Hackett

Lonnie Princehouse

Siggi Cherem

Maksim Orlovich

<http://www.cs.cornell.edu/~rugina/satc>

<http://www.cs.cornell.edu/projects/crystal>

Conclusions

- **Practical shape analysis**
 - Local abstraction of single heap cells
 - Local reasoning and analysis
 - Inter-procedural analysis
 - Analyses scale to larger applications
- **Applications:**
 - Heap shape verification
 - Find heap errors in larger programs
 - Memory management transformations